

components

```
-- 8 to 1 mux with output
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Mux_8to1 is
  port(
    sel    : in  std_logic_vector(2 downto 0);
    d_in1  : in  std_logic;
    d_in2  : in  std_logic;
    d_in3  : in  std_logic;
    d_in4  : in  std_logic;
    d_in5  : in  std_logic;
    d_in6  : in  std_logic;
    d_in7  : in  std_logic;
    d_in8  : in  std_logic;
    d_out  : out std_logic);
end Mux_8to1;

architecture bhv of Mux_8to1 is
begin
  with sel select
    d_out <=
      d_in1 when "000",
      d_in2 when "001",
      d_in3 when "010",
      d_in4 when "011",
      d_in5 when "100",
      d_in6 when "101",
      d_in7 when "110",
      d_in8 when others;
end bhv;

-- 2 to 1 mux with N-bit output
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Mux_2to1_xN is
  generic(
    WIDTH : integer := 32);
  port(
    sel    : in  std_logic;
    d_in1  : in  std_logic_vector((WIDTH - 1) downto 0);
    d_in2  : in  std_logic_vector((WIDTH - 1) downto 0);
    d_out  : out std_logic_vector((WIDTH - 1) downto 0));
end Mux_2to1_xN;

architecture bhv of Mux_2to1_xN is
begin
  with sel select
    d_out <=
      d_in1 when '0',
      d_in2 when others;
end bhv;

-- 4 to 1 mux with N-bit output
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;

entity Mux_4to1_xN is
  generic(
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                                components
WIDTH :      integer := 32);
port (
  sel   : in  std_logic_vector(1 downto 0);
  d_in1 : in  std_logic_vector((WIDTH - 1) downto 0);
  d_in2 : in  std_logic_vector((WIDTH - 1) downto 0);
  d_in3 : in  std_logic_vector((WIDTH - 1) downto 0);
  d_in4 : in  std_logic_vector((WIDTH - 1) downto 0);
  d_out : out std_logic_vector((WIDTH - 1) downto 0));
end Mux_4to1_xN;

```

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architecture bhv of Mux_4to1_xN is
begin
  with sel select
    d_out <=
      d_in1 when "00",
      d_in2 when "01",
      d_in3 when "10",
      d_in4 when others;
end bhv;

```

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-- instruction register
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Reg_with_load is
  generic(
    WIDTH :      integer := 32);
  port (
    rst   : in  std_logic;
    clk   : in  std_logic;
    d_in  : in  std_logic_vector((WIDTH - 1) downto 0);
    load  : in  std_logic;
    d_out : out std_logic_vector((WIDTH - 1) downto 0));
end Reg_with_load;

```

```

architecture bhv of Reg_with_load is
begin
  process(clk, rst)
  begin
    if(rst = '1') then
      d_out <= (others => '0');
    elsif(clk'event and clk = '1') then
      if(load = '1') then
        d_out <= d_in;
      end if;
    end if;
  end process;
end bhv;

```

```

-- 32 entry register file
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;

```

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entity Register_File is
  port (
    rst       : in  std_logic;
    clk       : in  std_logic;
    RegWrite  : in  std_logic;
    ReadReg1  : in  std_logic_vector(4 downto 0);
    ReadReg2  : in  std_logic_vector(4 downto 0);
    WriteReg  : in  std_logic_vector(4 downto 0);

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                                components
WriteData : in  std_logic_vector(31 downto 0);
ReadData1 : out std_logic_vector(31 downto 0);
ReadData2 : out std_logic_vector(31 downto 0);
end Register_File;

architecture bhv of Register_File is
    type Reg32Array is array (0 to 31) of std_logic_vector (31 downto 0);
    signal Registers : Reg32Array;

begin
    process(clk, rst, ReadReg1, ReadReg2)
    begin
        if(rst = '1') then
            for i in 0 to 31 loop
                Registers(i) <= (others => '0');
            end loop;
        else
            if(clk'event and clk = '1') then
                if(RegWrite = '1') then
                    Registers(conv_integer(WriteReg)) <= WriteData;
                end if;
            end if;
        end if;
    end process;

    ReadData1 <= Registers(conv_integer(ReadReg1));
    ReadData2 <= Registers(conv_integer(ReadReg2));
end bhv;

-- 1 entry register file, for storing temporary output for another clock cycle
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity RegisterN is
    generic(
        WIDTH : integer := 32);
    port (
        rst    : in  std_logic;
        clk    : in  std_logic;
        d_in   : in  std_logic_vector((WIDTH - 1) downto 0);
        d_out  : out std_logic_vector((WIDTH - 1) downto 0));
end RegisterN;

architecture bhv of RegisterN is
begin
    process(rst, clk)
    begin
        if(rst = '1') then
            d_out <= (others => '0');
        elsif(clk'event and clk = '1') then
            d_out <= d_in;
        end if;
    end process;
end bhv;

-- ALU
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity ALU is
    port (
        ctrl : in  std_logic_vector(2 downto 0);

```

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                                components
d_in1 : in  std_logic_vector(31 downto 0);
d_in2 : in  std_logic_vector(31 downto 0);
shamt : in  std_logic_vector(4  downto 0);
d_out  : out std_logic_vector(31 downto 0);
Zero   : out std_logic;
Positive : out std_logic);
end ALU;

architecture bhv of ALU is
begin
  process(ctrl, d_in1, d_in2)
    variable d_aux : std_logic_vector(31 downto 0);
  begin
    case ctrl is
      when "011" => d_aux := d_in2; -- sll
                    for i in 1 to conv_integer(shamt) loop
                      d_aux := d_aux(30 downto 0) & '0';
                    end loop;

      when "000" => d_aux := d_in1 and d_in2; -- and
      when "001" => d_aux := d_in1 or  d_in2; -- or
      when "010" => d_aux := d_in1 + d_in2;  -- add
      when "110" => d_aux := d_in1 - d_in2;  -- sub
      when "100" => d_aux := d_in1 xor d_in2; -- xor
      when "111" => if(d_in1 < d_in2) then -- slt
                    d_aux := (0 => '1', others => '0');
                    --"00000000000000000000000000000001";
                    else
                      d_aux := (others => '0');
                    end if;
      when others => d_aux := (others => 'X');
    end case;
    if (d_aux = "00000000000000000000000000000000") then
      Zero <= '1';
    else
      Zero <= '0';
    end if;

    if (conv_integer(d_aux) > 0) then
      Positive <= '1';
    else
      Positive <= '0';
    end if;

    d_out <= d_aux;
  end process;
end bhv;

-- sign extender, 16 bits to 32 bits
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Sign_extend is
  port(
    d_in  : in  std_logic_vector(15 downto 0);
    d_out : out std_logic_vector(31 downto 0));
end Sign_extend;

architecture bhv of Sign_extend is
begin
  process(d_in)
  begin

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components

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    for i in 31 downto 16 loop
        d_out(i)      <= d_in(15);
    end loop;
    d_out(15 downto 0) <= d_in(15 downto 0);
end process;
end bhv;
```

-- zero extender, 16 bits to 32 bits

```
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Zero_extend is
    port (
        d_in  : in  std_logic_vector(15 downto 0);
        d_out : out std_logic_vector(31 downto 0));
end Zero_extend;
```

architecture bhv of Zero_extend is

```
begin
    process(d_in)
    begin
        for i in 31 downto 16 loop
            d_out(i)      <= '0';
        end loop;
        d_out(15 downto 0) <= d_in(15 downto 0);
    end process;
end bhv;
```

-- shift left 2

```
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
entity Shift_left_2 is
    generic(
        WIDTH : integer := 32);
    port (
        d_in  : in  std_logic_vector((WIDTH - 1) downto 0);
        d_out : out std_logic_vector((WIDTH - 1) downto 0));
end Shift_left_2;
```

architecture bhv of Shift_left_2 is

```
begin
    d_out((WIDTH - 1) downto 2) <= d_in((WIDTH - 3) downto 0);
    d_out(1 downto 0)          <= "00";
end bhv;
```

-- Memory, not coded by me

```
library IEEE;
use IEEE.STD_LOGIC_1164.all;
use IEEE.STD_LOGIC_ARITH.all;
use IEEE.std_logic_unsigned.all;
use IEEE.std_logic_textio.all;
library std;
use std.textio.all;
```

entity Memory is

```
    port (
        rst  : in  std_logic;
        clk  : in  std_logic;
        rd   : in  std_logic;
```

components

```
wr      : in  std_logic;
addr    : in  std_logic_vector (31 downto 0);
d_in    : in  std_logic_vector (31 downto 0);
d_out   : out std_logic_vector (31 downto 0)
);
end Memory;

architecture bhv of Memory is

    type MEM_TYPE is array (0 to 63) of std_logic_vector (31 downto 0);
    signal MEMORY : MEM_TYPE;

begin
    process( clk, rst )
        file fname      : text is in "mem.txt"; -- memory content
        variable L      : line;
        variable word    : std_logic_vector(31 downto 0);
        variable i      : integer := 0;
    begin
        if ( rst'event and rst = '1') then
            while (not(endfile(fname)) and (i < 64)) loop
                readline(fname, L);
               hread(L, word);
                MEMORY(i) <= word;
                i := i + 1;
            end loop;
        elsif (clk'event and clk = '1') then
            if (wr = '1') then
                MEMORY(conv_integer("00" & addr (7 downto 2))) <= d_in;
            end if;
        end if;
    end process;

    d_out <= MEMORY(conv_integer("00" & addr (7 downto 2))) when (rd = '1') else
        (others => 'Z');

end bhv;
```